

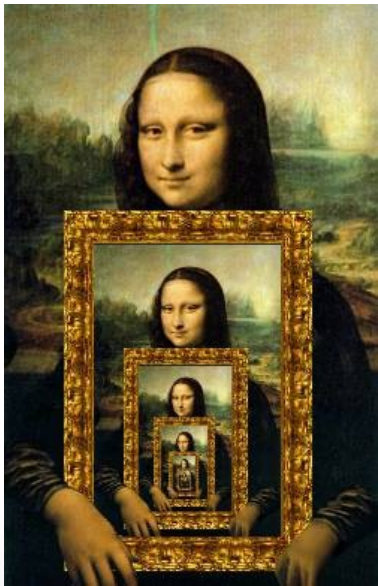
Recursion

a.k.a., CS's version of mathematical induction

As close as CS gets to magic

Let recursion draw you in....

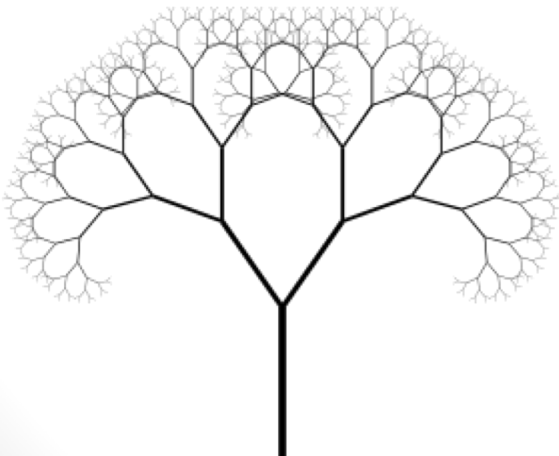
- Recursion occurs when a thing is defined in terms of itself
- Identify the “recursive structure” in these pictures by describing them



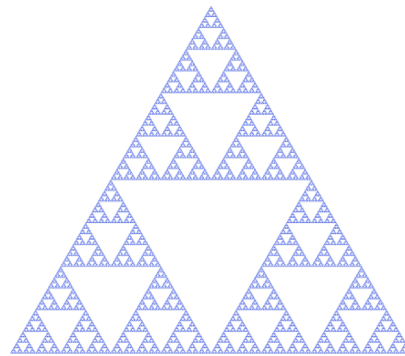
Recursion:

Strategy for solving problems in CS!

- General idea: Solve problems by describing it in terms of a smaller version of itself
- Applications:
Fractals, advanced data structures, file systems



Tree



Sierpinski triangle



Koch's snowflake

Recursive algorithms: an everyday example

To wash the dishes in the sink

If there are no more dishes:

you are done!

else:

Wash the dish on top of the stack

Wash the *remaining* dishes in the sink

Function *design*

Thinking *sequentially*

factorial

$$5! = 120$$

$$5! = 5 * 4 * 3 * 2 * 1$$

$$N! = N * (N-1) * (N-2) * \dots * 3 * 2 * 1$$

Thinking *recursively*

factorial

Recursion == *self*-reference!

$$5! = 120$$

$$5! = 5 * 4 * 3 * 2 * 1$$

$$5! =$$

Thinking *recursively*

factorial

Recursion == **self**-reference!

$$N! = N * (N-1) * (N-2) * \dots * 3 * 2 * 1$$

Which of the following is a recursive definition of N!?

A. $N! = N * (N-1)!$, for $N > 0$, $N! = 1$ for $N=0$

B. $N! = N * (N-1)!$, for $N \geq 0$

C. $N! = N!$

D. $N! = (N+1)! * N$

E. None of the above

Thinking *recursively*

$$N! = N * (N-1) * (N-2) * \dots * 3 * 2 * 1$$

Strategy to implement functions recursively:

- Step 1: Implement the stopping condition (usually solution to smallest inputs)
- Step 2: To solve for a general input
 - Step 2a: Assume your function works for all smaller inputs
 - Step 2b: Recurse: Use (2a) to solve for any general input.

This involves recursive calling the function on arguments that are “closer” to the base cases

Designing Recursive Functions

Step 1: Implement the function for trivial case

```
def fac (N) :
```

```
    if N <= 1:  
        return 1
```

Base case:

Solution to inputs
where the answer is
trivial

Designing Recursive Functions

Step 2a) Assume your function works for all smaller inputs!

```
def fac(N) :
```

```
    if N <= 1:
        return 1
```



Base case

```
    else: # solve for any N
        rest = fac(N-1)
```

Designing Recursive Functions

Step 2b) Recurse: Use that solution to solve your original problem

```
def fac(N) :
```

```
    if N <= 1:
        return 1
```

} Base case

```
    else:
        rest = fac(N-1)
        return rest * N
```

} Recursive case

Human: Base case and 1 step

Computer: Everything else

Thinking recursively !

```
def fac(N) :
```

```
    if N <= 1:  
        return 1
```

} Base case

```
    else:  
        return N*fac(N-1)
```

} Recursive case
(shorter)

Human: Base case and 1 step

Computer: Everything else

Warning: *this is legal!*

```
def fac(N) :  
    return N * fac(N-1)
```

legal != *recommended*

```
def fac(N) :  
    return N * fac(N-1)
```

No *base case* -- the calls to **fac** will never stop!

Make sure you have a
base case, *then* worry
about the recursion...

How functions *work*...

I might have a
guess...



Three functions:

What is `demo(-4)` ?

```
def demo(x):  
    return x + f(x)
```

```
def f(x):  
    return 11*g(x) + g(x/2)
```

```
def g(x):  
    return -1 * x
```


How functions work...

```
def demo(x):  
    return x + f(x)
```

```
def f(x):  
    return 11*g(x) + g(x/2)
```

```
def g(x):  
    return -1 * x
```

```
>>> demo(-4) ?
```

```
demo  
  x = -4  
  return -4 + f(-4)
```

How functions work...


```
def demo(x):  
    return x + f(x)
```

```
def f(x):  
    return 11*g(x) + g(x/2)
```

```
def g(x):  
    return -1 * x
```

```
>>> demo(-4) ?
```

```
demo  
  x = -4  
  return -4 + f(-4)
```



```
f  
  x = -4  
  return 11*g(x) + g(x/2)
```

How functions work...

```
def demo(x):  
    return x + f(x)
```

```
def f(x):  
    return 11*g(x) + g(x/2)
```

```
def g(x):  
    return -1 * x
```

```
>>> demo(-4) ?
```

```
demo  
x = -4  
return -4 + f(-4)
```

```
f  
x = -4  
return 11*g(x) + g(x/2)
```

These are different **x**'s !

How functions work...


```
def demo(x):  
    return x + f(x)
```

```
def f(x):  
    return 11*g(x) + g(x/2)
```

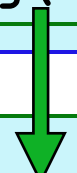
```
def g(x):  
    return -1 * x
```

```
>>> demo(-4) ?
```

```
demo  
x = -4  
return -4 + f(-4)
```



```
f  
x = -4  
return 11*g(-4) + g(-4/2)
```



```
g  
x = -4  
return -1.0 * x
```

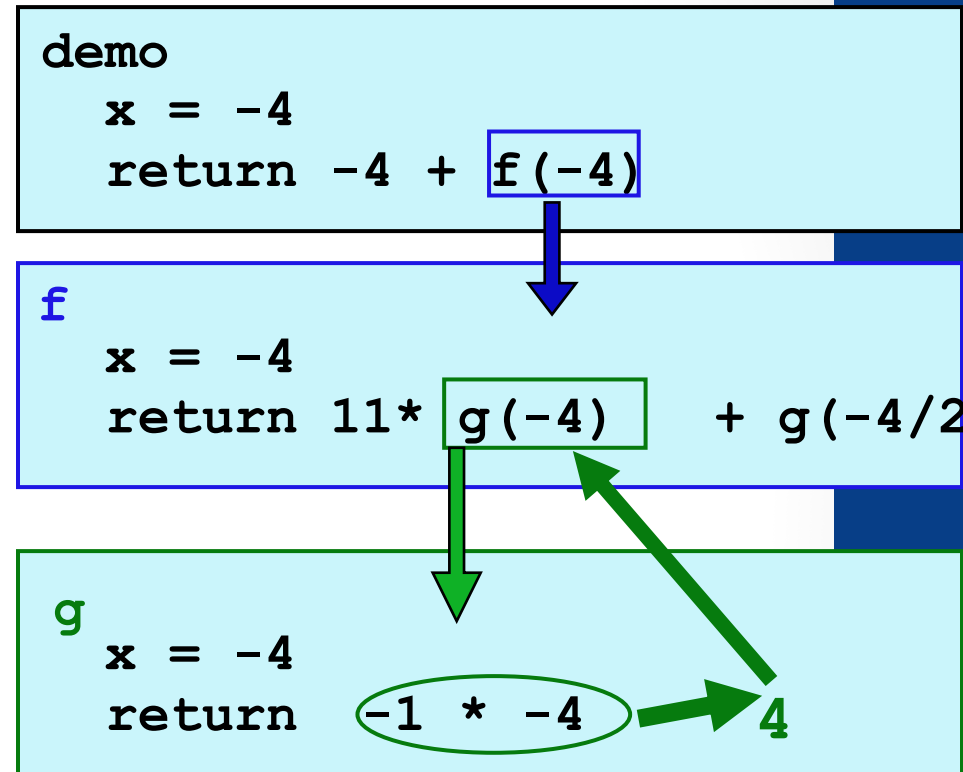
How functions work...

```
def demo(x):  
    return x + f(x)
```

```
def f(x):  
    return 11*g(x)+g(x/2)
```

```
def g(x):  
    return -1 * x
```

```
>>> demo(-4) ?
```



How functions work...

```
def demo(x):  
    return x + f(x)
```

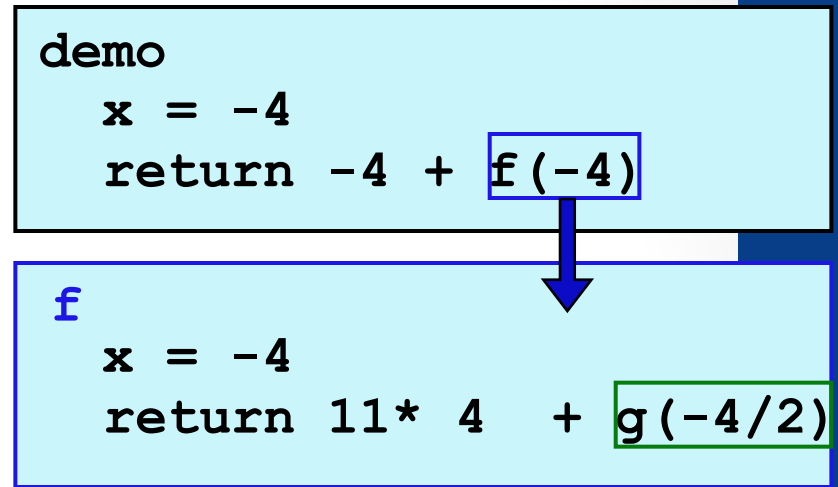
```
def f(x):  
    return 11*g(x)+g(x/2)
```

```
def g(x):  
    return -1 * x
```

```
>>> demo(-4) ?
```

What happens next in program memory?

- A. f() returns, its local variables are removed from memory
- B. g() is called, new local variable (x) is created in memory



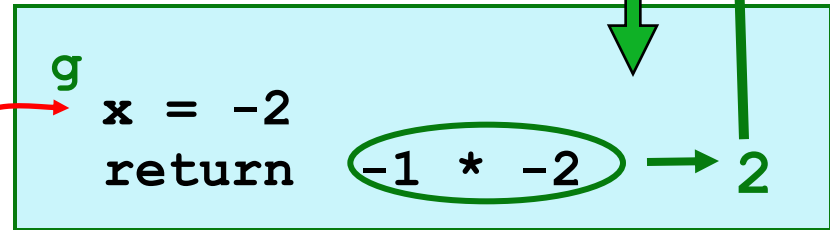
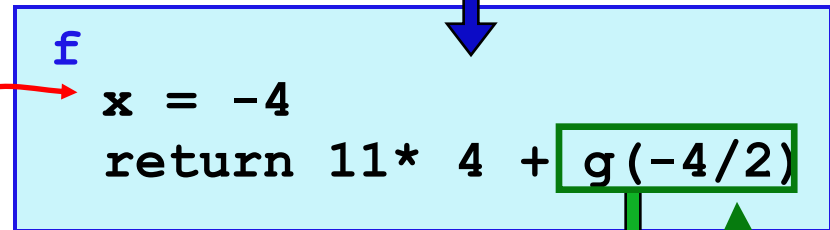
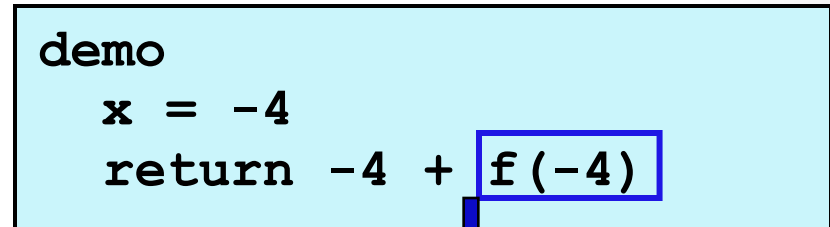
How functions work...

```
def demo(x):  
    return x + f(x)
```

```
def f(x):  
    return 11*g(x) + g(x/2)
```

```
def g(x):  
    return -1 * x
```

```
>>> demo(-4) ?
```



These are *really* different `x`'s !


How functions work...

```
def demo(x):  
    return x + f(x)
```

```
def f(x):  
    return 11*g(x) + g(x/2)
```

```
def g(x):  
    return -1 * x
```

```
demo  
  x = -4  
  return -4 + f(-4)
```

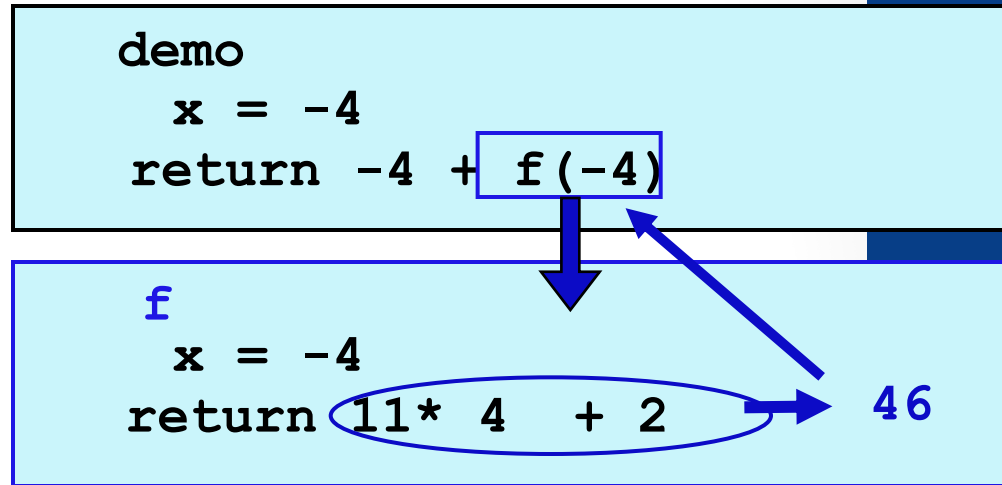


```
f  
  x = -4  
  return 11* 4 + 2
```

```
>>> demo(-4) ?
```


How functions work...

```
def demo(x):  
    return x + f(x)  
  
def f(x):  
    return 11*g(x) + g(x/2)  
  
def g(x):  
    return -1 * x
```



```
>>> demo(-4) ?
```

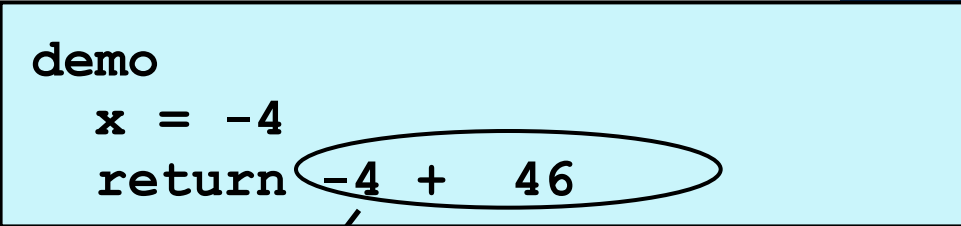
How functions work...

```
def demo(x):  
    return x + f(x)
```

```
def f(x):  
    return 11*g(x) + g(x/2)
```

```
def g(x):  
    return -1 * x
```

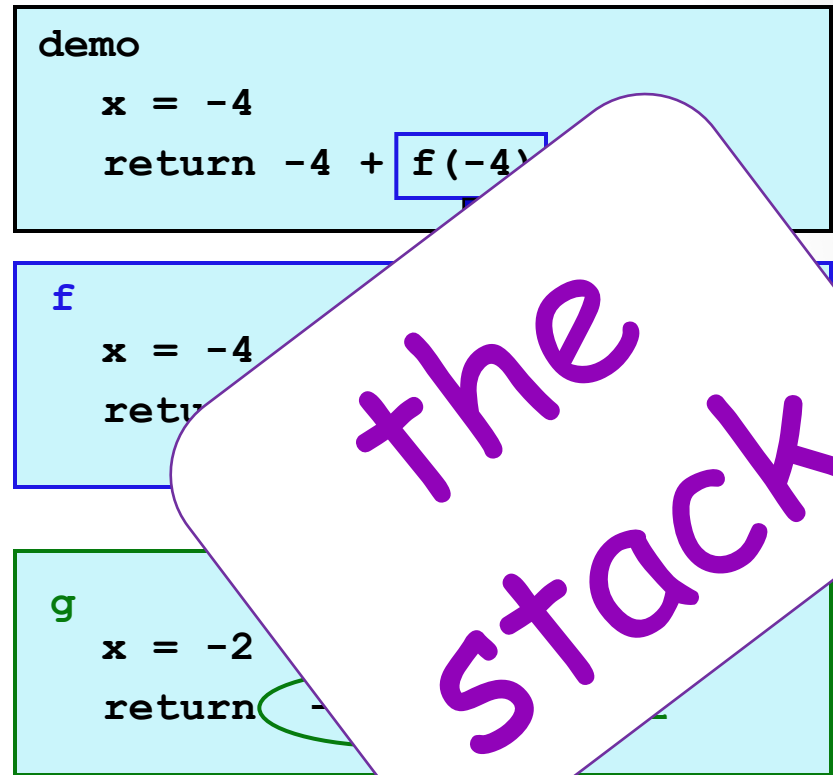
```
>>> demo(-4) → 42  
42
```



```
demo  
x = -4  
return -4 + 46
```

Function *stacking*

```
def demo(x):  
    return x + f(x)  
  
def f(x):  
    return 11*g(x) + g(x/2)  
  
def g(x):  
    return -1 * x
```



"The stack..."

- (1) keeps separate variables for each function call...
- (2) remembers where to send results back to...



```
def fac(N):  
    if N <=1:  
        return 1  
    return fac(N)
```

Roadsigns and recursion

examples of self-fulfilling danger

Behind the curtain...

```
def fac(N) :
```

```
    if N <= 1:
```

```
         return 1
```

```
    else:
```

```
        return N * fac(N-1)
```

```
>>> fac(1)
```

Result: 1

The base case is **No Problem!**

```
def fac(N) :
```

```
    if N <= 1:  
        return 1
```

```
    else:  
        return N * fac(N-1)
```

```
    fac(5)
```

Behind the curtain...


```
def fac(N) :
```

```
    if N <= 1:  
        return 1
```

```
    else:  
        return N * fac(N-1)
```

Behind the curtain...

fac(5)


5 * fac(4)

```
def fac(N) :
```

```
    if N <= 1:  
        return 1
```

```
    else:  
        return N * fac(N-1)
```

Behind the curtain...

fac(5)

┌───────────┐

5 * fac(4)

┌───────────┐

4 * fac(3)


```
def fac(N) :
```

```
    if N <= 1:  
        return 1
```

```
    else:  
        return N * fac(N-1)
```

Behind the curtain...

fac(5)

5 * fac(4)

4 * fac(3)

3 * fac(2)

```
def fac(N) :
```

```
    if N <= 1:  
        return 1
```

```
    else:  
        return N * fac(N-1)
```

Behind the curtain...

fac(5)

5 * fac(4)

4 * fac(3)

3 * fac(2)

2 * fac(1)

```
def fac(N) :
```

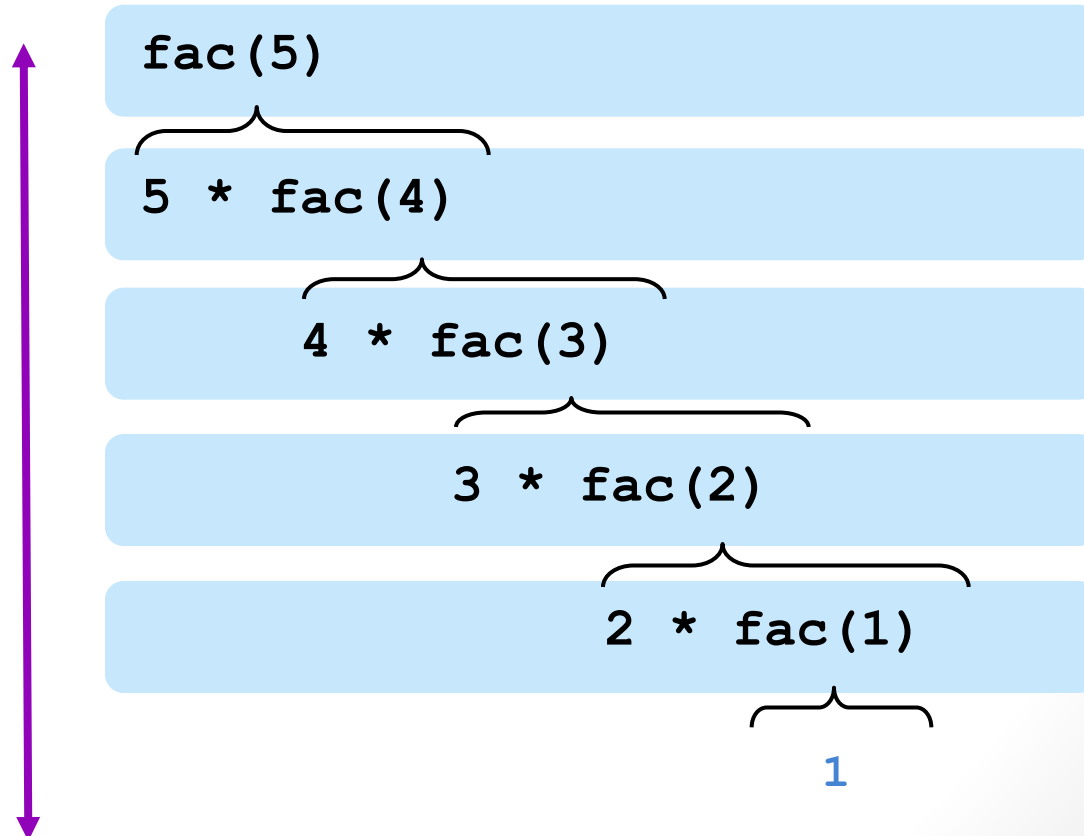
```
    if N <= 1:  
        return 1
```

```
    else:  
        return N * fac(N-1)
```

Behind the curtain...

"The Stack"

Remembers
all of the
individual
calls to **fac**



```
def fac(N) :
```

```
    if N <= 1:  
        return 1
```

```
    else:  
        return N * fac(N-1)
```

Behind the curtain...

fac(5)

5 * fac(4)

4 * fac(3)

3 * fac(2)

2 * 1

```
def fac(N) :
```

```
    if N <= 1:  
        return 1
```

```
    else:  
        return N * fac(N-1)
```

Behind the curtain...

fac(5)

5 * fac(4)

4 * fac(3)

3 * 2

```
def fac(N) :
```

```
    if N <= 1:  
        return 1
```

```
    else:  
        return N * fac(N-1)
```

Behind the curtain...

fac(5)

┌───────────┐

5 * fac(4)

┌───────────┐

4 * 6

```
def fac(N) :
```

```
    if N <= 1:  
        return 1
```

```
    else:  
        return N * fac(N-1)
```

Behind the curtain...

fac(5)

5 * 24

```
def fac(N) :
```

```
    if N <= 1:  
        return 1
```

```
    else:  
        return N * fac(N-1)
```

Behind the curtain...

fac(5)

Result: 120

Let recursion do the work for you.

Exploit self-similarity
Produce short, elegant code } **Less work !**

Let recursion do the work for you.

Exploit self-similarity
Produce short, elegant code } **Less work !**

```
def fac(N) :  
    if N <= 1 :  
        return 1  
    else :  
        rest = fac(N-1)  
        return rest * N
```

You handle the base case – the easiest case!

Recursion does almost all of the rest of the problem!

You specify one step progress towards the base case

But you *do* need to do one step yourself...

```
def fac(N) :
```

```
    if N <= 1:  
        return 1
```

```
    else:
```

```
        return fac(N)
```

 This will not
work !